

Art and Design Intent, Implementation, Impact statement

Art and Design National Curriculum 2014

Purpose of study

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

Aims

The national curriculum for art and design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms

Art and Design Intent

Our curriculum is shaped by our school vision which aims to enable all children, regardless of background, ability, additional needs, to fly high and to reach their full potential, within the love of Jesus.

The Art and Design curriculum at Newton Solney has been designed for all children with these goals in mind:

- To enjoy creative art and find a sense of achievement and fulfilment in artistic expression.
- To provide opportunities for the children to express their own individual thoughts, ideas and feelings imaginatively in two and three dimensions.
- To engage, inspire and challenge pupils, equipping them with the knowledge, techniques and skills to experiment, invent and create their own works of art, craft and design.
- To develop a visual awareness of the world around us.
- To appreciate and evaluate their own work and that of a range of artists from their own and other cultures whilst developing an appropriate vocabulary.
- To know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

Implementation

At Newton Solney Art and Design is taught within cross curriculum topics based on a book in KS1 and within child orientated topics in Reception. This ensures children's interests and the same standards across all work. Knowledge builds progressively from Reception to Year 1 to Year 2 with knowledge reviewed and consolidated. Tasks are selected and designed to provide appropriate challenge for all learners, in line with the school's commitment to inclusion. Lesson plans and work in books/displays clearly show the standard of work expected. Children undertake sculpture, 3D modelling, collage, painting, chalks and pastels

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in order to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Art work is also included in the Computing curriculum when children study different Art forms/Artists and copy these styles using Purple Mash Art apps.

Impact

Outcomes in topic books, computer and on displays, evidence a broad and balanced Art and Design curriculum and demonstrate children's acquisition of identified key knowledge. Children review their successes in achieving the lesson objectives at the end of every session. Children progress throughout the school, developing as creative artists, learning and developing skills they can use beyond school and into adulthood. Art and Design helps to develop children's spiritual, moral, social and cultural learning.